



# CASSIDY JOHNSON

## 3D Animator

### Experience

#### Toontown Rewritten - Animator + Concept Artist

March 2023 - Present

- Animated stylized character performances that aligned with the original game's creative vision while exploring new expressive possibilities
- Collaborated with programmers, designers, and artists to ensure animations integrated seamlessly into gameplay
- Developed concept art that emphasized personality, and drove an interesting gameplay experience

#### Ryzo Studios - Animator

Contract | February 2025 - April 2025

- Collaborated with directors to shape nuanced performances, blending motion capture with hand animation to maximize specificity and entertainment value
- Set up and refined shots in Unreal Engine 5, resolving technical issues to allow for smooth iteration and quick delivery

#### Overcast - Lead Animator

June 2023 - June 2024

- Directed a team of 10+ artists, providing feedback to refine character acting, and fostering a productive work environment
- Translated storyboards into nuanced 3D performances, ensuring specificity in cartoony timing
- Animated primary, secondary, and environmental elements, bringing a dynamic and immersive world to life
- Responsible for 3D animation, layout, simulation, lighting, and 2D animation

#### Twenty One Pilots: Ned's Cozy Fireplace - Lead Animator

Contract | November 2023

- Lead animator for various animated cycles in Cinema 4D for the client's social media
- Quickly tackled new programs under a tight deadline

### Experience

Maya, Unreal Engine 5, Motion Builder, Cinema 4D, Flow Production Tracking (Shotgrid), Photoshop, After Effects, Illustrator

### Education

#### Savannah College of Art and Design (SCAD)

Savannah, GA

- Bachelors of Fine Arts; Animation
- Summa Cum Laude

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